FANTASY BASED MINIGAMES

*You have 3 lives. Anytime you fail a minigame, you lose a life. Lose all 3 lives and you receive a gameover alongside your score for each completed mini game.
*Level 2 Programmers will comment over whichever game they're working on/finished and artists will do the same. Same for the story writer.
-Highlight a word <mark>green</mark> if it's done and <mark>yellow</mark> if it's in progress(Programmers)*Keep the aspect ratio 16:9(1920×1080)***
-Highlight a word <mark>blue</mark> if the art is done and <mark>purple</mark> if it's in progress(Artists)
-Highlight a word <mark>pink</mark> if it's done and <mark>red</mark> if it's in progress(Story writer) or just type up a document of the game's lore/player controlled characters/bestiary

[Drive](#)

[Fantasy Minigame Workstuff](#)

PLANNED MINIGAMES

(<mark>Butter</mark>)Beer Chug: Mash the C key until the jug is empty before the timer runs out.
<mark>Beholder Tap:</mark> Tap all the eyes on the beholder before the timer runs out.
<mark>Jelly Belly:</mark> Dig out all the loot within the slime before the timer runs out.
<mark>Coin Chase:</mark> Collect the coins spawning around the map. Reach the required amount before the time runs out.
<mark>Cutting it Close:</mark> Control an apple by moving left and right to avoid the falling weapons until the timer runs out.
<mark>Basilisk Escape:</mark> Move forward to reach the entrance before the beast wakes up. However, make sure you don't move when the beast is watching(red light, green light.)
<mark>Bug Run Off:</mark> Control the 8 directional player, driving off bugs from the centered flower until the timer runs out.
<mark>Potion Recipe:</mark> Follow the recipe in order for pouring the potions before the timer runs out but, make sure you don't mess up the order as well.
<mark>Stew Brew:</mark> Follow the recipe directions for adding and stirring the food before the timer runs out but, make sure you don't mess up the order as well.
<mark>Mist Chase:</mark> Dodge obstacles as you run forward away from a growing mist until you reach the end.
<mark>Spot the Goblin:</mark> Find the difference between two side by side goblins before the timer runs out.
<mark>Dragon Slayer:</mark> Control a mage with arrow keys and your mouse. Click to shoot and aim it at the dragon until its hp reaches zero, while dodging its attacks.
<mark>R.B.C:</mark> Rock Paper Scissors system(RPS) with instead a ram, ballista, and catapult. Best of three against a computer also, guessing. If you tie or win 2 you win.
<mark>Saving Throw:</mark> Roll 3 die(D20, D8, and D6) and try to get a higher roll than the computer to win.
<mark>Orc Ambush:</mark> survive for a certain amount of time from a ambush form orcs

Money Catch: Control a bag while trying to collect coins falling from the sky. Reach 15 coins to pass while trying to avoid the falling knives in the process.
Scales speed.

Destruction Maze: Get to the end of the mario like maze while solving puzzles and avoiding traps before time runs out.
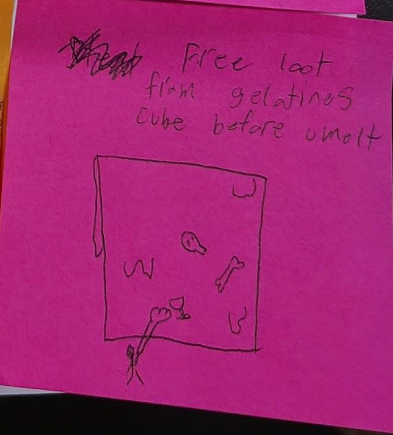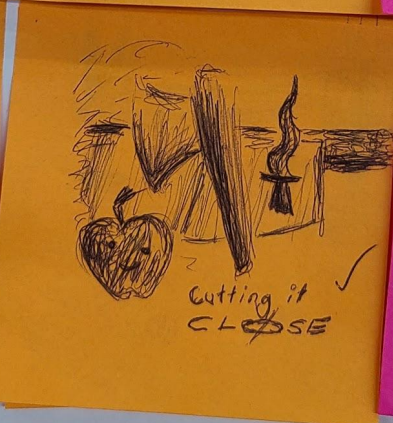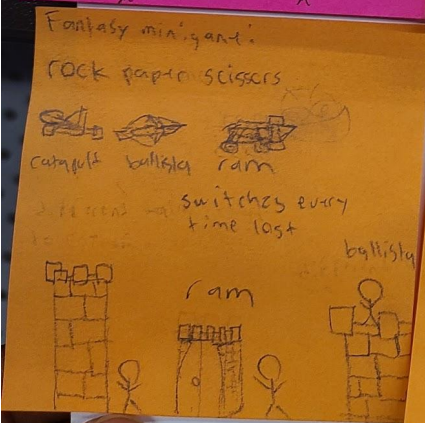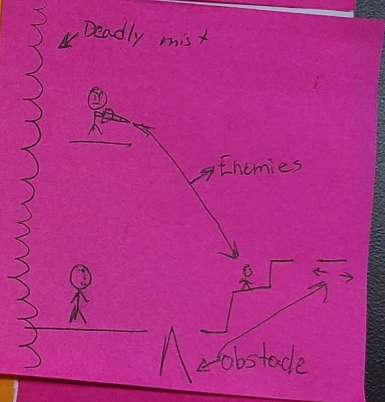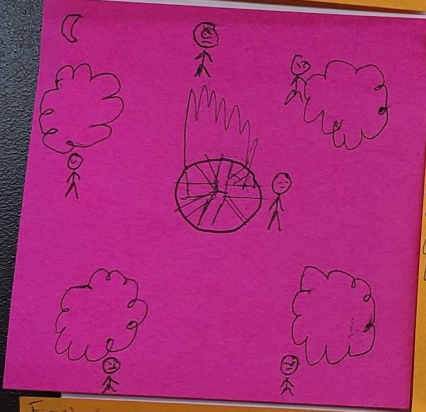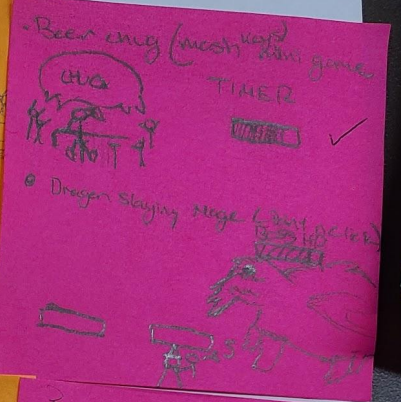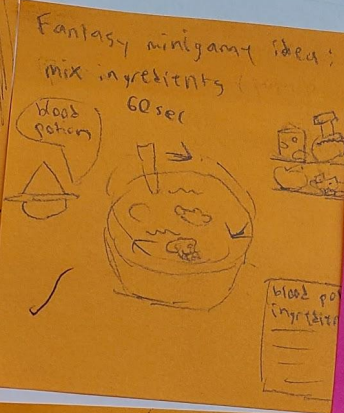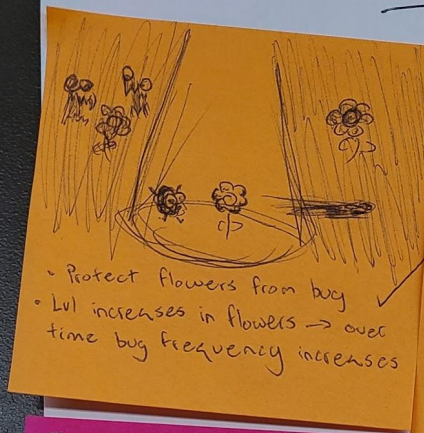
SUGGESTIONS

- <u>Blah</u>
- <u>Add VFX shading and anti-aliasing</u>

ACHIEVEMENTS

- Beat your first mini game

- Beat 5 mini games

- Beat 10 mini games

- Beat a mini game in under 10 seconds

- Beat Bug Run Off without your flowers taking any damage

Drawings

- Protect flowers from bug
- Lvl increases in flowers → over time bug frequency increases

Fantasy minigame idea: mix ingredients 60 sec

Blood potion

blood po ingredient

Beer mug (most used mini game)
TIMER

- Dragon slaying stage

Spotlight

Deadly mist

Enemies

Obstacle

Fantasy minigame:
rock paper scissors

catapult ballista ram

switches every time lost

ballista

ram

Cutting it CLOSE

Free loot from gelatines cube before umelt

Ideas

Pink note (top right):
fantasy
twine /

Purple note:
Mini game III
Space III
Pirates I
~~Teens~~
~~Multi Player~~

Orange note:

Yellow note (top):
SURVIVE
MASH!
A
BAKE!

Yellow note (bottom):
• Party Game III I II
(Mini game based like
Wario Ware)

• Sci Fi
~~Playing as or against~~
~~aliens~~
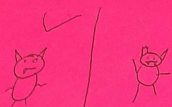
Click eyes in time

Horror

Survival ✓
Orc surrounded you
and you have to survive
their ambush for a
certain amount of time

button mashing
like guitar hero
to win grace ✓

Roll dice
to get up to a Number

Spot the goblins
differences
✓

Run away from
a deadly mist that's
approaching you. Avoid
Obstacles. Run toward
a safe location ✓

• Collecting coins
for eleves and dwarves

• Making different
potions.

fantasy mini-game
Redlight greenlight
but with basilisk or
Medusa with thrall
✓

Job

- Kareem: Programer / Artist, No BKG Charaen ☆
- Larry: Program
- Hugo: Artist / Programmer / Animator ☆
- Dane: Programmer / Artist ☆
- Noah: Programme
- Victor: Programér
- Adriana: story writing / artist (bg) ☆ All
- Programmer / Jermaine
- Rafael S.: Programmer / writing / Potential Artist
- Jaedyn: Programmer, Item artist, writer, SFX ☆

7 desired Programmers
9   Potential

3 desired Artists (All)
5 Potential